

Maritime Allstar Sportsman Series

Track Procedures 2022

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- **WELCOME**

- The additional information or enquiries on the following procedures contact:

Maritime Allstar Sportsman Series

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DISCLAIMER:

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum requirements for such events. These rules shall govern all events, and by participating in these events, all participants agree to be bound by all of these rules and *are solely responsible for ensuring they have fully complied with these rules*. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH, THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The Race Director shall be empowered to permit minor deviations from any of the specifications or to impose any further restriction that in his/her opinion does not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.

Any interpretation or deviation of the rules is left to the discretion of the officials. Their decision is final.

- **DEFINITIONS**

2.1 Disqualification – To make a driver or car ineligible to participate in an event with the loss of credit for an official finishing position, including the loss of prize moneys and points for that race and possible suspension of driver, car owner, crew, or all of the above. The length of the disqualification is at the discretion of the Race Director.

2.2 Participant – A participant is any person taking part in any event with Maritime Allstar Sportsman Series in any form, including but not restricted to drivers, car owners, crewmembers, sponsors, track officials or pit area observers. All such persons shall be considered public figures that have by their own choice become involved in auto racing events

with, Maritime Allstar Sportsman Series with full understanding that he or she must abide by the rules and regulations established and published or announced by Maritime Allstar Sportsman Series. All participants are considered to be responsible for their personal conduct.

2.3 Race Meet – A race meet shall, for the purpose of rules enforcement, be considered to be the period between the opening and closing of the pit gate.

2.4 Illegal Drugs – Illegal drugs are those substances defined and prohibited by provincial and/or federal laws. Illegal drugs also include prescription drugs not prescribed for the participant.

3. GENERAL

3.1 All participants desiring admission to the pit area must personally PRINT and SIGN their name, and include CAR NUMBER on the Insurance Waiver before entering the track. A copy of the waiver posted in the pit area for your reference. No person under 19 years of age will be permitted in the pit area. Each person should pay his/her own admission. Any vehicle, which enters the pit and/or track area, is entered at the owners' risk. Maritime Allstar Sportsman Series assumes no responsibility for damage to or loss of your equipment, vehicle, or any parts by any means whatsoever.

3.2 All drivers must fully complete a Maritime Allstar Sportsman Series Registration Form / Insurance Waiver. Through your registration, you are given the authority and right to be on track property, in conjunction with racing activities. However, the Administration of the competing track reserves the right to refuse, revoke, or cancel this authority at any time that it is felt that your presence or conduct is not in the best interest of either the sport of auto racing, your fellow competitors, the fans, management, or employees. Maritime Allstar Sportsman Series reserves the right to accept or reject any participant (car owner, driver, crew member) for any or all events.

3.3 Drivers/crew/spectators must abide by the tracks age procedures for admission. Maritime Allstar Sportsman Series is not responsible for these procedures, however will assist in identifying violations to track officials.

3.4 All participants are required to conduct themselves in an orderly manner not detrimental to the continuance of the racing meet.

3.5 Drivers are responsible for the conduct of all persons signed in on their car. Penalties incurred by a crewmember may affect a driver. The driver/crew chief is the sole spokespeople for the car owner and pit crew in any matters pertaining to the event. Owners, crewmembers, sponsors, spouses, or associates of a driver may not represent a driver in any concerns, whether they are signed in as a crewmember or as members of the audience.

3.6 Anyone who, by word or deed, disrupts, impedes, jeopardizes, or in any manner hinders the smooth and orderly presentation of the racing program, or anyone who commits, or causes to be committed, any action detrimental to stock car racing will be considered to have abused the privileges of entry or admission to the property and may be subject to the cancellation of those privileges or disqualification as determined by management or designated officials.

3.7 Any person who has evidence of alcoholic beverages or chemical substances about his/her person, or who is seen by an official taking either during a race meet, may be either denied admission or asked to leave the property, and may be subject to further action at the discretion of management or designated officials.

3.8 All participants are expected to remain in their own pit areas at all times. Any person that deliberately goes into another competitor's pit in a violent and/or threatening manner could be suspended. Any person that gets into a fight could be suspended. A fight shall be defined as making physical contact.

3.9 A driver will sign in to only one car per division. A driver will only attempt to qualify one car per night per division. Should one driver attempt to qualify two cars or race in two features in the same division on the same night, using different cars, he will forfeit all the points and winnings for both cars for that event. Driver changes should be brought to the attention of the Pit Steward prior to the car going on the track. In the event of a driver change, Maritime Allstar Sportsman Series reserves the right to re-handicap the car. Replacement drivers who are involved in situations may affect the regular driver.

3.10 Once a car has been signed into the pit area, any number alteration must be approved by an official.

3.11 Drivers, car owners, sponsors, crewmembers, or anyone associated with a car, shall have no claim against Maritime Allstar Sportsman Series, or its officials, agents or contractors by reason of disqualification, penalization, damage to vehicles, personal property, or personal injuries.

3.12 Following the completion of each race, all drivers, except the winner, and any others as indicated by track officials, shall proceed around the track and enter the pit area slowly. Speeding or imprudent driving in the pit area at any time will not be tolerated.

3.13 No participant shall subject any Maritime Allstar Sportsman Series official, track employee, or sponsor to any abusive or improper language at any time. No participant shall touch an official in anger.

3.14 Anyone who goes to the flag stand to protest, or otherwise jeopardizes the flow of the racing program, will be at the discretion of the officials.

3.15 Ill handling cars, cars that bring out two yellow flags in the same race by themselves, or any car that is deemed to be causing unnecessary interference to the rest of the field will be at discretion of the officials.

3.16 No "on track" repairs of any kind by the driver are allowed on the racing surface. These will be treated the same as a pit stop.

3.17 Cars may pit at any time and must maintain at pit speed that is acceptable to officials. Should they rejoin the field, they must do so in a safe manner. If they rejoin the field on a yellow flag situation, they must wait until the field is lined up and/or they are instructed to join the rear of the field. If they rejoin the field under green flag conditions they should stay low/high, until they come up to speed and can blend in with the rest of the field.

3.18 All cars must meet the minimum requirements, as outlined, for their series.

3.19 Any participant who has been injured, no matter how minor the injury, must report to the first aid attendants and track management at the time of the accident.

3.20 If your car catches fire, drive to a safe location, if possible, and off the race surface. When exiting the car, keep in mind the race field may not be under the control of race officials.

and seek safety on the infield side of the car. Keep in mind where fire suppression teams are located as it may be beneficial to drive towards that location to quicken response.

3.21 Jack stands, or similar safety devices must be used when working beneath a vehicle.

3.22 Any person in a restricted area who refuses to obey the request of an official may be subject to further action by Maritime Allstar Sportsman Series or its designated officials.

3.23 All drivers are expected to remain in their car after a collision until the safety crew arrive and secure the scene. There will be a verbal "Driver Cleared" over the radio when the field is under control and it appears to be safe for the driver to exit. The exception to this rule is in the event of fire. In all cases, driver is to put window net down as a signal to officials he / she is OK.

3.24 Decisions of Maritime Allstar Sportsman Series officials are final.

4. DRUG POLICY

4.1. General Prohibition – Possession or uses of illegal drugs or drug substances, as defined above, is prohibited in any form, by any participant of the Maritime Allstar Sportsman Series,(crew members etc included)

4.2 Penalties – Any person found to be in possession of, or under the influence of, an illegal drug or substance at any Maritime Allstar Sportsman Series event or any person, who is formally charged by a court of law with illegal drug violations, shall be subject to the following penalties by Maritime Allstar Sportsman Series:

- Suspension from competition and eviction from participating property, and denial of further entry to the facility for a period to be determined by Maritime Allstar Sportsman Series official.

- Any participant who is formally charged by a court of law with an illegal drug violation, upon notification to Maritime Allstar Sportsman Series officials by that agency, shall be suspended from all forms of participation in the Series, such time as the charges are fully adjudicated through the legal process. Any participant convicted of a formal drug charge by such process of the law will be prohibited from taking part in any Maritime Allstar Sportsman Series events from the date of Conviction until further notice.

4.3 Right To Test – Maritime Allstar Sportsman Series reserves the right to test any participant for alcohol and/or illegal drugs.

4.4 Appeal And Hearing – Any participant suspended for violation of these rules may be granted appeal hearing by a board of officials designated by Maritime Allstar Sportsman Series, provided the suspended participant request such a hearing, in writing, within 14 calendar days of the date of suspension. It is the responsibility of the suspended party to make such a request if a hearing is desired.

4.5 Reinstatement – A participant suspended for violation of these rules, except in the case of persons charged with selling drugs, may, as a result of a decision reached through the hearing process detailed above, be reinstated, if it is mutually agreed that the participant, at his or her own expense, will produce documentation from a physician licensed within the province, certifying that he or she is drug independent, as a result of a random and periodical examinations of urinalysis testing, made at the request of Maritime Allstar Sportsman Series management.

4.6 Prescribed Drugs – If a participant is using prescription drugs on the advice of a physician, such use must be reported to the pit steward or the race director prior to the

participant's entry into any Maritime Allstar Sportsman Series event. Failure to notify could subject the participant to penalties prescribed above.

5. SUSPENSIONS AND REINSTATEMENT

5.1 Participants must be approved for competition by management. Decisions are based upon a driver's previous experience, as well as his past and/or projected performance. All decisions are the opinion of the management and are solely administered by the management, without the right of appeal. All decisions are made in the best interest of competition, safety to the individual participant and all other participants, and in the overall best interest of the positive enhancement of the division, sport, facility, and participants.

5.2 After any suspension, rejection, penalty or restriction from participation has been issued to a participant, whether verbally or in writing, Maritime Allstar Sportsman Series reserves the right to review the individual's circumstances on a case-by-case basis, and after having done so, to make a decision at that time as to whether or not the person or persons involved should be allowed to continue competing in any Maritime Allstar Sportsman Series events. Certain restrictions may apply.

6. DELAYS OR CANCELLATIONS

6.1 Whenever officials determine that continuing a race could be dangerous; the event may be stopped and terminated at any point. Fifty percent of the advertised distance could constitute a complete race.

6.2 If a race is shortened for any reason; car owners and/or drivers will be paid or credited for those events in which they participated.

6.3 After the initial rounds of qualifying heats are completed, on any given race date, no RAIN CHECKS will be issued. Any remaining features will be rescheduled to another date and will run at the beginning of that show. Only cars, which participated in the postponed date, will be eligible for the held-over portion of any affected show. Should a race be postponed, it will be restarted from the beginning. **This procedure only applies if the track in which is holding the event does not have their own policy.**

7. NUMBERS

7.1. If a driver is notified that his numbers are difficult to score, no scoring protests by that driver will be accepted until scorers approve numbers.

8. INSPECTION

8.1 All cars must go to the tech area for pre-race inspection. Cars may not be permitted on the racing surface until they have been inspected.

8.2 The deadline for pre-show inspections is one half hour before the posted start time. Cars on which inspection has not been completed by the deadline will be inspected as time permits.

8.3 Maritime Allstar Sportsman Series reserves the right to inspect any car at any time. Officials will determine inspection items. Tech inspectors are not empowered to determine penalties.

8.4 Any illegal parts or tires fitted to a car may be confiscated by Maritime Allstar Sportsman Series. If the illegal parts or tires are found in post race inspection, the car could be disqualified. Refusal to forfeit illegal parts, or refusal to tear down or to be inspected, or weighed, will result in disqualification and could lead to suspension from further events. Anyone who refuses to tear down or refuses to allow their car to be checked by the officials will be required to prove their legality before they can participate in any future events with Maritime Allstar Sportsman Series. Officials will set the time and place for the check and the participant will pay a minimum of fifty dollars (based on not more than one hour of the official's time, including travel).

8.5 Once a car has failed an inspection; it could be required to show (using the procedures described above in 7 D) that corrections have been made before the car is allowed to compete in future events with Maritime Allstar Sportsman Series.

8.6 Only the driver and one pit crewmember are permitted in the tech area with their car for post race tech inspection unless specifically asked by the technical inspector.

8.7 In the event of a held over show, or more than one feature on a given day, any car found illegal at the completion of the entire show will lose their highest finish of the two shows.

8.8 All gauges used by Maritime Allstar Sportsman Series Tech Inspectors will be deemed official.

9. POINTS –

Maritime Allstar Sportsman Series points for 2022 will be accumulated by all registered drivers and a champion crowned at the season finale. Points will be assigned to the car number

9.1 All points will be awarded to the car. In the event of a substitute (or renumbered) car the **Substitution of driver/car/number can only be done for one race date per season per number. If further substitutions are needed, they must be approved by race officials.**

9.2 Heats award points. The winner gets 10 points. Each finishing position reduces by one point per position until 10th place gets one point. All heat race entries below 10th place will receive 1 point. Winners of the main feature receive 50 points to win. Each finishing position decreases by two points. All participants who finish below 25th will receive 25th place points for that event.

9.3 In the event of a tie for position in a race, the two positions will be divided equally for money and the higher point position will be awarded to both competitors.

9.4 In the event of a tie for first place in the year end points championship, there will be a tiebreaker based on number of wins. The competitor with more wins will be crowned champion. If the tied competitors have equal number of wins then it will go to most second place finishes and so on.

10. LINEUPS

10.1 **The lineup for the heat races will be determined by a numbered draw. The lineup for the Main feature will be determined by the winning order of the heats.**

10.3 **First event feature winners will start no closer than 15th of qualified field in the next main feature event he or she competes in, but only if they qualify via there heat race. After race**

event #2, if we have a new winner, in events #3 that winner will start no better than 15th, and race #1 winner will start no better than 14th in event #3. This trend will continue throughout the season.

10.4 At this time, the main feature will be made up to a max of 26 cars per race. (at the discretion of officials) If a B feature is required, no less than 8 cars will be entered into this event and if needed, cars will be taken out of the main feature to do so. The line up will be altered if it is deemed necessary by the officials that cars need to be added or subtracted to make a complete field.

10.5 Any car that has broken down in practice will be considered a bona fide participant. It will count as far as points are concerned provided the race director accepts the breakdown as legitimate.

10.6 Cars will be lined up in the pit line up lane in their proper starting order. Any car that is called to the line up and does not come immediately will be positioned at the discretion of the pit steward.

10.7 Line ups will be determined from the list of cars that have been checked in and approved by Tech officials. Any car that checks in after the deadline time must be inspected and will be placed at the discretion of the officials.

10.8 Line ups will be listed on the pit line up board. Drivers are responsible for knowing which event they are in and for getting to the line up area on time.

10.9 Cars that qualified to advance to a feature but fail to answer the call to the line-up for that feature for any reason, will not forfeit their spot to an unqualified car, but will they receive credit for the last place finishing position in that feature unless officials do not agree on a legitimate reason for that withdrawal.

10.10 It is mandatory to be present during drivers meeting. The Series recognizes some teams have limited assistance and will allow the driver to be represented by another team member on prior approval by officials only. Any violation will result in an automatic 10 point deduction from that cars points and start last in the next segment scheduled.

11. QUALIFYING

11.1 Heat race results will determine which feature a car will enter.

11.2 Qualifying formats are determined before the beginning of the event.

11.3 The number of qualifiers from each heat race will be posted on the line up board.

11.4 Qualifying positions will stand for the entire event. No positions may be bought, sold, traded, given away or otherwise transferred.

11.5 Tires will be marked prior to qualifying heats. All marked tires must remain on the car for the remainder of the event. ONLY approved tire changes by an official are allowed. Any tire changed without consent by an official will result in an automatic disqualification and no points / purse will be awarded.

12. RESTARTS

12.1 Whenever the yellow flag is displayed cars will be lined up as they completed the last official completed lap.

12.2 Officials will determine the proper restart order and adjust as required. Cooperation is expected. LISTEN TO YOUR RADIO. Race officials will give you the order.

12.3 Lapped cars will be pulled at each caution, and lined up at rear of field in order of the lapped cars. Lucky dog positions will be awarded on any caution laps. If the caution is caused by the first car a lap down or that car enters the pit, no lucky dog is awarded.

12.4 Any car or cars causing a yellow or red flag situation (why the race was stopped) will be placed at the rear of the field. The “no fault” rule will prevail, only if the race director cannot make a single car ruling. **However, if the race director deems that one or both cars should retain their position due to not being the direct cause of the yellow or red, he / she will have that option and will be uncontestable.**

12.5 Once the field has been lined up, should someone pull out of the line up, the remainder of the field simply moves ahead. If the field is doubled up, the row that the car dropped out of moves up. No criss-crossing is to take place on the track.

12.6 Once the white flag is thrown and a yellow flag needs to be displayed, but maynot be displayed, if cars can make it safely to a yellow checker. The race director will determine this.

12.7 Any car coming out of the pit area and joining the field prior to the restart line up being completed must wait at the top of turn three until the field is completely lined up and/or he is invited to join the field by the officials.

12.8 Any car not taking the green flag at the start of the main feature will be allowed to compete at the discretion of the officials. This must be approved prior to the start of the main feature race.

13. RACE PROCEDURES

The race director and/or flagman shall be responsible for the enforcement of flag and track procedures. Anyone disobeying or ignoring a flag will be at the discretion of the officials.

13.1 Green flag – Will start or restart all races. Lead cars will be responsible to hold the field at a reasonable speed and be even coming out of turn four. The green flag will wave as the lead cars approach the start line coming out of turn four. No one shall pass prior to the green flag waving and they cross the starting line. False starts will be yellowed and all cars will be expected to return to their start/restart line up immediately. Those deemed to be responsible for the false start will be at the discretion of the officials.

13.2 Yellow flag – Will be displayed when, in the opinion of the officials, there is no immediate danger to anyone in competition and the field must be slowed to enable cleanup or removal procedures.

13.3 Red flag – Will be displayed when officials want the race to STOP IMMEDIATELY. **There will be no work done on any car during this time, penalties will apply.**

13.4 White flag – Indicates the leader has started his final lap of competition. All other cars will be shown the white flag to indicate their final lap regardless of how many laps they have completed.

13.5 Checkered flag – Indicates the completion of the race.

13.6 Black and Orange Flag – Is shown to a competitor who is having apparent mechanical difficulties (gas leak, hood up, oil leak, etc.). The competitor must go to the pits. Should he be able to make repairs, he can rejoin the field at any time during the race. Ignoring the black and orange flag could result in the black flag.

13.7 Black Flag – Indicates disqualification from that race. If, in the opinion of officials, the black flag was thrown for a deliberate unsportsmanlike maneuver then the offending car and driver could be disqualified for the entire event and subject to further action at the discretion of the officials. If, in the opinion of officials, the black flag was thrown for over aggressiveness or impatience on the part of the driver, then that car will be awarded a last place finish for that race only. Should a car and/or driver receive several black flags for rough driving throughout the season, the car and/or driver will be at the discretion of the officials and could be disqualified for an event or longer. Black flag penalties could result in temporary loss of positions, last place points and money for the affected race, or no points and/or money at the discretion of the officials.

13.8 Blue with Orange/Yellow Stripe – Indicates the leaders are approaching. Drivers are expected to be courteous and observe the move-over flag and not run interference to the leaders.

13.9 Cars re-entering the track from the pit area under Green flag conditions, must do so in a safe manner. They must allow the field to pass safely and remain on the high side of the track until they are up to speed and can safely blend in with the remainder of the field. They should remain completely above the concrete racing service through turn three and four.

13.10 Any driver, who in the opinion of officials, intentionally hits another car after the race is over, or under a Yellow flag or Red flag situation, could be temporarily held in the tech area, and/or disqualified from the race in question, or the entire event, and could be subject to further action at the discretion the officials.

14. ROOKIES

14.1 New drivers racing in any division could qualify for Rookie status.

14.2 To qualify for our ROTY in 2022 and beyond, he or she must not have been a regular on the former NAPA Tour, or have been a regular Sportsman competitor in the Maritimes since 2019, or considered equal to or higher than the division for which they are seeking rookie status. Any questions about Rookie status, please contact Maritime Allstar Sportsman Series for your status.

14.3 A rookie driver must disclose all previous racing experience/ if officials request proof of Rookie status, the onus is on the driver to provide the information. A Rookie must notify Series prior to event #1, for their ROTY status.

14.4 Rookie points will be awarded the same as car points. However, a registered rookie must qualify and drive his own car to receive Rookie points.

14.5 Should a registered Rookie switch cars (in the same division) during the season, s/he will be allowed to maintain his/her Rookie points. Any cars switching should be done before registering for an event. Driver changes should be confirmed with the officials at registration (sign-in).

14.6 A registered Rookie may put a substitute driver in his/her car. The car would maintain its season point standings. However, the Rookie points would not be awarded unless the

substitute driver was also a rookie, meeting all the criteria required for the division. An experienced substitute driver cannot qualify the car, turn it over to the Rookie and maintain Rookie points. A Rookie driver cannot qualify the car, turn it over to an experienced substitute driver and maintain Rookie points.

14.7 The Pit Stewart must be made aware of any driver changes. Driver changes that have not been directed to officials, but are later noted and conformed (before the completion of the weekly standings), will be disallowed, at the direction of the race director. Two or more Rookies sharing the driving of one car will qualify for Rookie status. They will be listed as one in the point standings. Acceptance will be at the discretion of the Race Director.

14.8 Any situation not covered by this rule will be at the discretion of the Race Director.

15. PRACTICE

15.1 Cars waiting to go on track will line-up on the pit line-up road.

15.2 Cars must have passed tech to be deemed eligible to practice

15.3 Radios **MUST** be working in practice.

16. PURSE

16.1. Subject to change depending on number of cars participating in the race. We will try to maintain the status for the top 10 and amounts beyond 11 and lower may change depending on number of participating cars. **If a non-registered car participates in any race they will receive 100% of the allotted position amount.**

16.2 All competitors must leave enough space across the top of their cars windshield for sponsor decals. All competitors are required to display these decals. Non compliant cars may not receive race night prize money.

16.3 All competitors are required to display contingency sponsor decals on front fenders in the proper locations to receive contingency money. Non-compliant cars will not receive race night contingency money.

17. REGISTRATION:

17.1 All registration must be received by May 1st, to be eligible for registered driver status.

17.2 Non-registered cars will pay per race to be eligible to participate; Sportsman \$30. This must be paid with the completed registration form during tech inspection.

17.3 NO MONIES WILL BE PAID TO ANY DRIVER WHO DOES NOT RETURN THEIR TRANSPONDER BY RACE END.

18. RACE DAY SCHEDULE

18.1 Pit gates open as posted on schedule.

18.2 Pre-race inspection begins approximately one-half hour after pit gates open.

18.3 Practice begins as scheduled and ends when posted on schedule

18.4 Pre-race inspection must be completed or you will not be allowed to practice unless approved by official

18.5 Driver meetings are mandatory and can be attended by drivers and crew chief / car owner. **Any driver missing the drivers meeting will be placed at the rear of his / her heat.**

18.6 Line-ups will be posted twenty minutes before posted start time.

18.7 Line-ups begin fifteen minutes before posted start time and will be done by radio.

19. PIT PARKING

19.1 Pit parking will be assigned by the onsite pit steward. All other pit parking is on a first-come, first-serve basis.

20. WRAP UP

20.1 Maritime Allstar Sportsman Series reserves the right to final and non-appeal able interpretation of all rules and specifications. The Race Director or officials in charge will decide upon any situation not specifically covered.

20.2 These regulations are a guideline. Rules are subject to change without notice.

20.3 For any situation not specifically covered herein, Rule 3.24 applies.

20.4 Contact number for additional information on competition: Craig McFetridge
902-209-6024